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| DEFENSIVE AND COMETITIVE BIDDING | | LEADS AND SIGNALS | | | <div><div>WBFC Convention Card</div><div></div></div> |
| OVERCALLS(Style; Responses; 1/2level; Reopening) | | OPENING LEADS STYLE | | | |
| Style: Light overcalls at one level. Sound overcalls at two level. | | Lead | in Partner's Suit | | |
| Responses: New Suit forcing, fit showing jumps | Suit | 3rd/low, low xxx, 2nd xxxx | | | |
| Reopening: @ 2 lvl, 6 card suit, 10-13 | NT | 4th/2nd, MUD xxx, 2nd or top 4+x | Low xxx if unsupported | | |
| | Subseq | Same but ATT possible LO=like | | | |
| | Other: | | | | |
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| 1NT OVERCALL (2nd/4th Live; Responses; Reopening) | | LEADS | | | SYSTEM SUMMARY |
| Direct 15-18 BAL: SYS ON, TRF to OPPS M = INV Michaels | Lead | Vs.Suit | Vs. NT | | GENERAL APPROACH AND STYLE |
| Reopening 11-14: SYS ON, TRF to OPPS M = INV Michaels | Ace | AKx(+) | Asks for ATT | | 5 card MAJ, better minor (1♣ with 3-3, 1♦ with 4-4) |
| | King | KQ(+), AK | Asks COUNT/UNBLOCK | | 2♣ Strong ART |
| | Queen | QJ(+) | Asks for ATT, KQx(+), QJx(+) | | 2♦ Weak 2 in one MAJ |
| | Jack | JT(+) | JTx(+), AJT(+), KJT(+) | | 2♥/♠ 8-11, 5 card suit |
| JUMP OVERCALLS(Style; Responses; Unusual NT) | 10 | T9(+) | T9x(+), AT9(+), KT9(+), QT9(+) | | 2NT 20-22 BAL |
| Suit: 6-card suit, 7-10 pts (+2 for each of vul /3-level/passed partner) | 9 | 9x, KJ9 | | | 1NT Openings: (14+)15-17, 5 MAJ common, singleton honour possible |
| 2NT: 2-lowest unbid suits | Hi-x | 3rd from EVEN or 2nd from xxxx | 2nd with no H | | 2/1 Responses: GF except 2♣ |
| | Lo-x | ODD COUNT including xxx | 4th with H | | SPECIAL BIDS THAT MAY REQUIRE DEFENCE |
| Reopening: 6 card suit, 10-13 | SIGNALS IN ORDER OF PRIORITY | | | 2♦ Weak 2 in one MAJ | |
| DIRECT and JUMP CUE BIDS (Style; Responses; Reopening) | | Partner's Lead | Declarer's Lead | Discarding | 2♥/♠ 8-11, 5 card suit |
| Cuebid at two level = Michaels, wide range | Suit:1st | LOW=ENC | LOW=EVEN | LOW=ENC | 3NT 5♠ & 6♥, 9-13 |
| Cuebid at three level = natural for minors, stop ask for majors | 2nd | LOW=EVEN | SP | LOW=EVEN (PRESENT) | Transfers over 1M (X) from 1N to 2M |
| Leaping Michaels after weak 2M | 3rd | SP | | SP | |
| | NT: 1st | LOW=ENC | LOW=EVEN | LOW=ENC | |
| VS. NT(vs. Strong/Weak; Reopening;PH) | 2nd | LOW=EVEN | SP | LOW=EVEN (PRESENT) | |
| 2♣=♥8♣: 2♣=No preference or INV 4M, 2N=ENQ, 3m=NAT NF | 3rd | SP | | SP | |
| 2♦=One M: 2 or 3 M=P/C, 2N=ENQ, 3m=NAT NF | Signals (including Trumps): | | | | |
| 2♥♠=5M&4+m: 2N=ENQ, 3m=NAT NF, 3M=INV, 4m=P/C, 5m=NAT | UDCA, COUNT if Dummy's J or lower is winning, SP in trumps, SP where possible | | | | |
| X of STR NT=4M&5+m: 2♣=P/C for m, 2♦=BID M, 2M=NAT NF | | | | | |
| X of WEAK NT=PEN (as above if PH) | DOUBLES | | | | |
| Same in Reopening or PH | TAKEOUT DOUBLES(Style;Responses;Reopening) | | | | |
| VS.PREEMPTS(Doubles; Cue-bids; Jumps; NT bids) | Normal, may be light with classic shape. Apply up to 4♠. | | | | |
| T/O X to 4♠, STR jump O/C to 3 level | Jump responses are NAT NF. Cue is F to explicit suit agreement. | | | | |
| Better Minor LEB after X of weak 2M | Equal level conversion applies only from ♣ to ♦ (e.g. (1♠) X P 2♣ P 2♦=4♥♠5+♦) | | | | SPECIAL FORCING PASS SEQUENCES |
| | | | | | Pass is F if we have F to game below game. Forcing Pass then bid over X is |
| | | | | | slam try. |
| VS. ARTIFICIAL STRONG OPENINGS | SPECIAL,ARTIFICIAL AND COMPETITIVE DOUBLES/REDOUBLES | | | | |
| Over Strong 1♠ and 1♠-1♦: X=♥8♠, 1NT=♣8♠, Jump overcalls=Weak | Most X's in competition are T/O or Value showing. Negative and responsive X's thru | | | | |
| Over Strong 2♣ and 2♣-2♦: X=♥8♠, 2NT=♣8♠, Jump overcalls=Weak | 4♠. X's of ART bids generally show values - next X is T/O. X of response to STR NT is | | | | IMPORTANT NOTES THAT DON'T FIT ELSEWHERE |
| | lead directing. Last train X if no space after our M suit agreement. X of cue of our | | | | All point ranges are indicative. Frequently upgrade, occasionally downgrade. |
| | 5+ card suit asks for other lead. (1NT) P (3NT) X asks for lead of Xers M. | | | | |
| OVER OPPONENTS' TAKE OUT DOUBLE | (1NT) p (6NT) X asks for ♠ lead. Lightner X of slam. Support X/XX compulsory at | | | | |
| After 1m-(X): XX=10+ PEN interest, now X=PEN else SYS ON | 1 level, show extra values at 2 level plus. Snapdragon X after 1 LVL overcall and | | | | Psychics: Rare/never opening. Rare in responding and competition |
| After 1M-(X): XX=10+ PEN interest, now X=PEN. 1♠=NAT F | response (2 cards in Overcall suit and 9+). | | | | |
| 1NT=5+♣ or GF BAL, 2♣ to 2M-1=TRF, 2M=5-7, Higher=SYS ON | | | | | |

| OPEN | TICK IF ART. | MIN NO. OF CARDS | NEG. DBL. THRU | DESCRIPTION | RESPONSES | SUBSEQUENT AUCTION | COMPETITIVE & PASSED HAND BIDDING |
|--------|--------------|------------------|----------------|---|---|--|--|
| 1♣ | | 3 | 4♣ | Better minor, BAL 11-14, BAL 18-19 or UNBAL 4+♣ | 1♦/♥/♠=4+cards 6+, 1N=6-10, 2♣=11+ 4+♣ no 4M, 2♦=8-10 5+♣ | New suit F, XYZ 2 way Checkback | Inverted minors off in COMP but on by PH |
| | | | | | 3♣=4-7 5+♣, 2M=4-7 6+cards, 2N=11-12 BAL, 3N=13-15 BAL | Jump in new suit SPL, 3rd Suit F after | Fit showing jumps |
| | | | | | 3♦/♥/♠=SPL 13-14 | 2♣ rebid | |
| 1♦ | | 4(3) | 4♣ | 3 cards only if 4-4 in MAJ, BAL 11-14, BAL 18-19 or UNBAL 4+♦ | 1♥/♠=4+cards 6+, 1N=6-10, 2♣=NAT INV+, 2♦=11+ 4+♦ no 4M | New suit F, XYZ 2 way Checkback | Inverted minors off in COMP but on by PH |
| | | | | | 3♣=8-10 5+♦, 3♦=4-7 5+♦, 2M=4-7 6+cards, 2N=11-12 BAL | Jump in new suit SPL, 3rd Suit F after | Fit showing jumps |
| | | | | | 3N=13-15 BAL, 3♥/♠/4♣=SPL 13-14 | 2♦ rebid | |
| 1♥ / ♠ | | 5 | 4♣ | 5+ cards 10+-20 | 1N=6-11 NF, 2♣=10+ 3♠ OR GF BAL OR GF 5+♠, 2♦/♥=5+ GF, | New suit F, XYZ 2 way Checkback | 2♣=Drury, 2M+1=4c raise by PH |
| | | | | | 2M=5-9 3M, 2♠=6♠, 4-7, 2N=4+M 10+, 3♠/♦/♥=9-11 6+cards, | Jump in new suit SPL | Fit showing jumps |
| | | | | | 3M=6-9 4M, 3N=3M 13-15 BAL, 3♠/4♠/♦/♥=SPL | | |
| 1NT | | | | 15-17 BAL (good 14 possible), 5 card MAJ frequent, singleton honour possible. | 2♣=STAY, 2♦/♥=TRF, 2♠=TRF to ♣, 2N=TRF to ♦, | | Lebensohl |
| | | | | | 3♣=PUPPET STAY, 3♦=♣&♦ GF, 3♥=1-3-(54) GF, 3♠=3-1-(54) GF | | |
| | | | | | 4♣=TRF to ♥, 4♦=TRF to ♠, 4M=To play, 4N=QUANT | | |
| 2♣ | √ | | | ART, near GF, 23+BAL or 9+ playing tricks | 2♠=Waiting, 2♥/♠/3♠/♦=Good 6+ card suit | | |
| 2♦ | √ | | | Weak 2 in ♥ or ♠ (10-13 6♦ in 4th seat) | 2♥/♠=P/C, 2N=F enquiry (INV+), 3♠/♦=NAT F, 3♥/♠=P/C, 3N=To play | | X=penalty |
| | | | | | 4♣=asks for TRF to M, 4♦=bid M, 4♥/♠=To play | | |
| 2♥ | | 5 | | 8-11 5 card suit (10-13 6♥ in 4th seat) | 2♠=NAT NF, 2N=F game INV+, 3♠/♦=NAT NF, 3♥=To play | | |
| | | | | | 3N=To play, 3♠/4♠/♦=NAT F, 4♥/♠=To play | | X=penalty |
| 2♠ | | 5 | | 8-11 5 card suit (10-13 6♠ in 4th seat) | 2N=F game INV+, 3♠/♦/♥=NAT NF, 3♠=To play, 3N=To play | | X=penalty |
| | | | | | 3N=To play, 4♠/♦/♥=NAT F, 4♠=To play | | |
| 2NT | | | | 20-22 BAL | 3♠=PUPPET STAY, 3♦/♥=TRF, 3♠=♣&♦, 4♠=♥, 4♦=♠, 4♥=♣, 4♠=♦ | | |
| 3♣ | | 6 | | PRE | 4D=KC ask, 4N=Ace ask (0,1,2), new suit F | | |
| 3♦ | | 6 | | PRE | 4♠=KC ask, 4N=Ace ask (0,1,2), new suit F | | |
| 3♥ | | 7 | | PRE | 4♠=KC ask, 4N=Ace ask (0,1,2), new suit F | | |
| 3♠ | | 7 | | PRE | 4♠=KC ask, 4N=Ace ask (0,1,2), new suit F | | |
| 3NT | √ | | | 5♣ & 6♥, 9-13 (To play in 4th seat typically long minor) | 4♠=Sets ♥, 4♦=Sets ♠, 4M=To play | After M suit agreement, step (3♠/3N)=Non Serious Slam try, other new suits | |
| 4♣ | | | | PRE | | are serious cue bids (3N is ♠ cue if ♥ agreed) | |
| 4♦ | | | | PRE | | Cue first or second round controls indiscriminately. | |
| 4♥ | | | | PRE | | RKCB 0314 Kickback | |
| 4♠ | | | | PRE | | Minorwood 0314 first step denies support if fit not shown. | |
| 4NT | √ | | | Minors | | Exclusion RKCB at 5 level 0314 | |
| 5♣ | | | | PRE | | 4♠ KC ask after our PRE 0, 1 no Q, 1+Q, 2 no Q, 2+Q (4♦over 3♠) | |
| 5♦ | | | | PRE | | | |
| 5♥ | | | | PRE | | | |
| 5♠ | | | | PRE | | | |
| 5NT | | | | | | | |

Note #

Description